

Maximising Research Capacity & Quality in Digital Laboratories: The Philosophy behind King's Digital Lab

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Current research

The Digital Humanities & the Digital Modern (Palgrave Macmillan, 2017).

- Digital humanities need to be understood in the context of 'the digital modern'.
 - Reflexive Modernity (Anthony Giddens et al).
- We need to develop critical theories that can help us both understand digital media & culture and build working digital tools / products.
 - Postphenomenology (Donald Ihde, Peter-Paul Verbeek et al).





Future research

The Epistemology of the Machine.

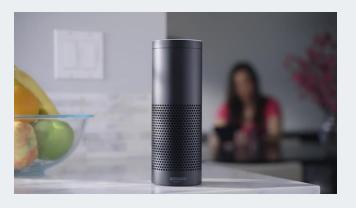
- An exploration of how humans have used machines, over the long-term, to construct knowledge and meaning.
- Antikythera mechanism / Chinese water clocks >> Digital Humanities / eResearch / High Performance Computing / Al.



The Antikythera mechanism (Fragment A – front), 150-100 BC.



The IBM Blue Gene/P "Intrepid" supercomputer, Argonne National Laboratory.

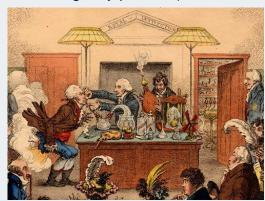


Amazon Echo 'Al' assistant.



But why focus on laboratories?

- Laboratories are key sites in the construction of knowledge, and hence meaning.
- Scientists worked out what they are, and how they work best, 100 years ago.
- Humanists and social scientists are still working that out. The better we understand it, the better our labs (and the knowledge & meaning they produce) will be.



James Gillray, Scientific Researches. New Discoveries in Pneumatics, 1802. National Portrait Gallery, London.



Molecular Biology Technics Laboratory at Faculty of Biology of Adam Mickiewicz University in Poznan (*Wikipedia*).



We must not only search for, and procure a greater number of experiments, but also introduce a completely different method, order, and progress of continuing and promoting experience. For vague and arbitrary experience is (as we have observed), mere groping in the dark, and rather astonishes than instructs. But when experience shall proceed regularly and uninterruptedly by a determined rule, we may entertain better hopes of the sciences.

Francis Bacon, Novum Organum, 1620.





Fig. 2. Tolland Colorado, site of Francis Ramaley's field station; note the makeshift "lab" (Harvey M. Hall Papers, Box 1, folder 1915–17, Bancroft Library, University of California, Berkeley, Cal.).



Fig. 4. Boat-lab, Illinois Natural History Survey, 1894-95 (Illinois Natural History Survey, Champaig



Fig. 6. University of Pennsylvania Vivarium c. 1903 (University of Pennsylvania Archives, Philadelphia,

Robert E. Kohler, "Lab History: Reflections." *Isis* 99, no. 4 (2008).



Cern. CC0 Brücke-Osteuropa.



Ivanka Trump in the lab, 2018. Meme by @MaryViglione.



King's Digital Lab



The evolution of KDL

- 30 years of activity, against a background of rapid innovation and change in Humanities Computing and Digital Humanities.
- Centre for Computing and the Humanities (1991); Centre for eResearch in the Humanities (2008).
- Department of Digital Humanities (2011-):
 - ~500 students across 5 Masters and 1 Undergraduate degree.
 - ~40 academic staff.





- Established 2015. See https://www.kdl.kcl.ac.uk/blog/kdl-launch/.
- 12 permanent staff: Director, Deputy-Director, Project Manager, 3 Analysts, 4 Software Engineer, 2 UI/UX Developers, 1 Systems Manager. 1 contract analyst. Research Affiliates / Visiting Fellows.
- ~200 virtual machines, ~1TB RAM, ~45TB data.
- ~100 inherited projects, 20 ongoing. ~5 million digital objects.
- 8 countries of origin, 11 languages.
- Supported by external funding, under-written internally.







Samantha Callaghan



Dr. Paul Caton Dr. A Senior Analyst Depu



Dr. Arianna Ciula Deputy Director &



Ginestra Ferraro Elliott Hall
UX/UI Developer Senior Developer



Neil Jakeman Analyst



Brian Maher Software Developer & Systems Administrator



Pamela Mellen Geoffroy Noël
Project Manager Software Developer



Tiffany Ong UI/UX Designer



Chris Pak
Postdoctoral
Research Associate



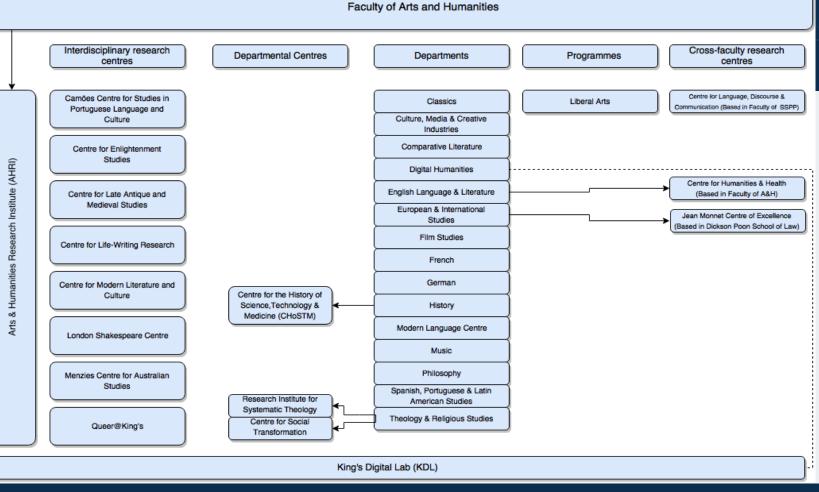
Dr. James Smithies Lab Director



Miguel Vieira Software Engineer

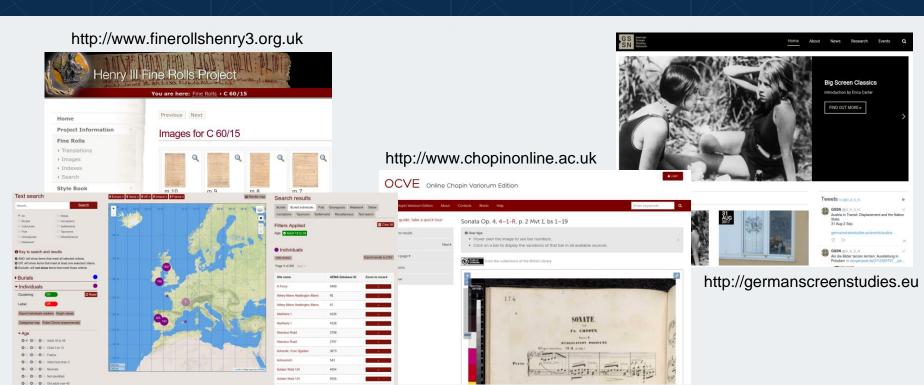


Systems Manager









http://www.aemap.ac.uk



Initial Contact

Partner gets in touch with their project idea.

Internal Assessment

We review whether the project would be a good fit for KDL.

Requirements Assessment

We discuss requirements with the partner and produce a product quote.

Evolutionary Development

Focused on communication, collaboration and flexibility as we develop the project in increments.

Kick Off

If funding is approved, we confirm how we'll work with our partner.

Funding Application

If needed, we assist with incorporating KDL's involvement in the application.

Deployment

In stages, after each increment, allowing for regular testing and refinement in each development/deployment cycle.

Release

The partner signs off a Service Level Agreement and the project goes live.

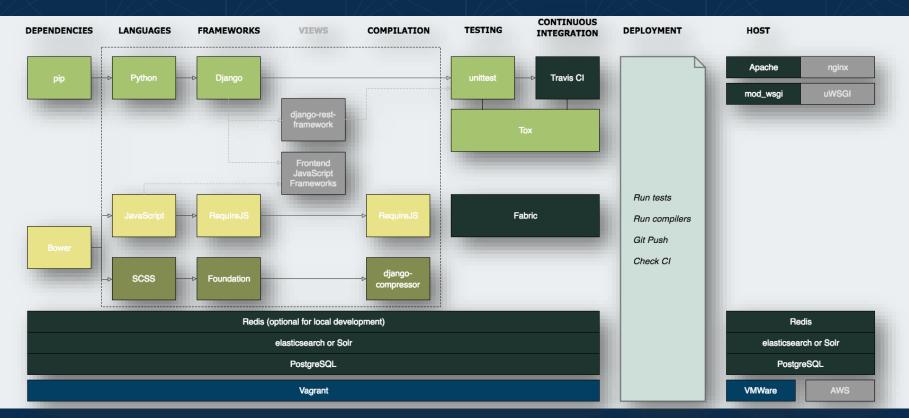
Post Project

Ongoing hosting and maintenance for a set period under the terms of the Service Level Agreement.



Projects See everything that you and your team are working on.			Templates - Import Projects - Completed Projects
+ Start a New Project			Client Any ▼ Label Any ▼ Category Any ▼ Sort A-Z ▼ :::: ■
Starred			
AHRC Archiving & Sustainability	for KCL: Policy Institute	PRE-PROJECT	Active 2 months ago
🜟 Applying AI to storytelling - bringing computational research into creative industries	for A&H: Culture, Media and Creative Industries	FOUNDATIONS	Active Recently
🖈 Audiences of the Future: To Play For	for King's Digital Lab	PRE-PROJECT	Active 2 months ago
★ BBC Monitoring Archive	for King's Digital Lab	PRE-PROJECT	Active 1 month ago
🚖 CRISP: Crisis Response Information Sharing & Analysis Platform	for King's Digital Lab	COMPLETED: NO SUBMISSION	Active 1 month ago
🜟 Digital Creativity Hub	for A&H: History	PRE-PROJECT	Active 2 days ago
🚖 GPP: Georgian Papers Programme	for External: Royal Household	EVOLUTIONARY DEVELOPMENT	Active 1 day ago
🜟 H2020: Moving Cultures	for External: Free University of Berlin	PRE-PROJECT	Active 29 days ago
★ ITSYS: IT Core Systems	for King's Digital Lab	BUSINESS AND OPERATIONS	Active Recently
🚖 Jordan: Cultural Heritage & Sustainable Development Workshop	for King's Digital Lab	PRE-PROJECT	Active Recently
★ KCL eResearch	for King's College London	BUSINESS AND OPERATIONS	Active 26 days ago
🜟 KDL Archiving and Sustainability	for King's Digital Lab	EVOLUTIONARY DEVELOPMENT	Active Recently
★ KDL Business, Strategy & Operations	for King's Digital Lab	BUSINESS AND OPERATIONS	Active Recently
★ KDL Communication strategy	for King's Digital Lab	BUSINESS AND OPERATIONS	Active 1 month ago
★ KDL Consultancy	for King's Digital Lab	BUSINESS AND OPERATIONS	Active 1 month ago
★ KDL Funding strategy	for King's Digital Lab	BUSINESS AND OPERATIONS	Active Recently
★ KDL: King's Digital Lab	for King's Digital Lab	BUSINESS AND OPERATIONS	Active Recently
🜟 KDL: Solution Development Team	for King's Digital Lab	BUSINESS AND OPERATIONS	Active 1 day ago
Knowing culture: Ideas, cultural knowledge, and networks of practice in Britain, c. 1800-1950	for External: University of Exeter	PRE-PROJECT	Active Recently
★ OED Ogilvie	for External: Oxford University	PRE-PROJECT	Active 1 month ago







Digital Labs as Socio-technical System

What *is* a digital (RSE) lab, and how might we try to understand them?



A socio-technical system

History of Technology (engineering / materialism / historicism).

Post-phenomenology (the entanglement of humans and things).



Social Studies of Science (constructivism, tacit knowledge, ethnography).

Epistemology (the nature of Truth, the process of knowledge creation).



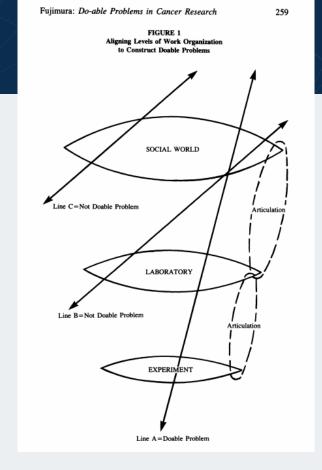
What should we be looking for in these 'socio-technical systems'?

Karin Knorr-Cetina, The Manufacture of Knowledge: An Essay on the Constructivist and Contextual Nature of Science (Pergamon Press, 1981), p.47:

To restore the contextuality of science, we have had to go into the laboratory and observe the process of knowledge production. In view of the opportunistic logic we found at work in this process, "scientific method" can be seen as a locally situated, locally proliferating form of practice, rather than a paradigm of non-local universality. It is context-impregnated, rather than context-free. And it can be seen as rooted in a site of social action, just as other forms of social life are.

Doable problems

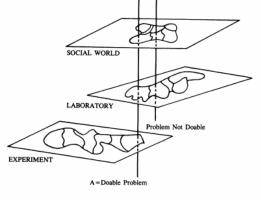
"...technology alone cannot make problems doable.
Doability is better conceptualised as the alignment of several levels of work organisation."

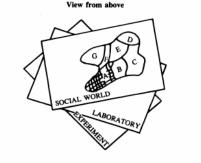


Fujimura: Do-able Problems in Cancer Research

FIGURE 2

A Metaphor for Aligning Tasks
at Three Levels of Work Organization





Joan H. Fujimura, "Constructing 'Do-Able' Problems in Cancer Research: Articulating Alignment," Social Studies of Science 17, no. 2 (1987): 257–293.



Conclusions

- Digital laboratories imply ethical as well as epistemological and methodological load:
 - Ethical duty to continue the research tradition as traditionally conceived.
 - Ethical duty to avoid the replication of inequities of tech-sector culture.
 - Ethical duty to manage our financial responsibilities transparently and perhaps even aim to profit in consciousness of the opportunity costs for our colleagues.
 - Epistemological duty to safeguard but also extend the modes of knowledge creation and interpretation open to researchers in a manner in keeping with their disciplinary traditions.
 - Methodological duty to be experimental and innovative and embrace the possibility of failure but also transparent.
 - An epistemological / methodological duty to embrace the full spectrum of 'meaning construction', from using algorithms to 'deform' poems, to crunching data from large scientific instruments.