

**B3D: Mathematics**  
**University College London**  
**Spring 2006.**

## 1 Functions of Several Variables

### What you need to remember

- The definitions of plane polar coordinates ( $r \geq 0$ ,  $0 \leq \theta < 2\pi$ ):

$$x = r \cos \theta \quad y = r \sin \theta$$

cylindrical polar coordinates ( $r \geq 0$ ,  $0 \leq \theta < 2\pi$ ,  $-\infty < z < \infty$ ):

$$x = r \cos \theta \quad y = r \sin \theta \quad z = z$$

and spherical polar coordinates ( $\rho \geq 0$ ,  $0 \leq \theta \leq \pi$ ,  $0 \leq \phi < 2\pi$ ):

$$x = \rho \sin \theta \cos \phi \quad y = \rho \sin \theta \sin \phi \quad z = \rho \cos \theta$$

and their meanings.

- The mixed derivatives theorem:  $f_{xy} = f_{yx}$
  - A *critical point* of a function of two variables  $f(x, y)$  is a point where  $f_x = 0$  and  $f_y = 0$ .
  - The criteria for a critical point to be degenerate; the meanings of the terms maximum, minimum and saddle points and criteria for them.
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### What you need to be able to do

- Calculate partial derivatives
  - Change variables using the extended chain rule
  - Find and classify the critical points of a function of two variables
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## 2 Grad, Div and Curl

### What you need to remember

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$$\underline{\nabla}f = \left( \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right)$$

- The physical meaning of  $\underline{\nabla}f$  as the direction in which  $f$  increases most quickly
- $\underline{\nabla}f$  is perpendicular to surfaces (or contours) of constant  $f$ .
- The definitions

$$\text{div}(\underline{v}) = \underline{\nabla} \cdot \underline{v} = \frac{\partial v_1}{\partial x} + \frac{\partial v_2}{\partial y} + \frac{\partial v_3}{\partial z}$$

$$\text{curl}(\underline{v}) = \underline{\nabla} \times \underline{v} = \begin{vmatrix} \underline{i} & \underline{j} & \underline{k} \\ \partial/\partial x & \partial/\partial y & \partial/\partial z \\ v_1 & v_2 & v_3 \end{vmatrix}$$

$$\nabla^2 f = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} + \frac{\partial^2 f}{\partial z^2}$$

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### What you need to be able to do

- Find  $\underline{\nabla}f$  for a function of two or three variables
  - Given  $\underline{\nabla}f$ , find  $f$
  - Calculate the directional derivative  $\underline{u} \cdot \underline{\nabla}f$
  - Calculate div and curl of a vector function.
  - Calculate the Laplacian  $\nabla^2 f$  of a function of  $x$ ,  $y$  and  $z$
  - Given a function in polar coordinates and the standard formula for  $\nabla^2$  in those coordinates, calculate  $\nabla^2 f$ .
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### 3 Operators and the Commutator

#### What you need to remember

- An operator  $O(f)$  is *linear* if:

$$O(f + g) = O(f) + O(g)$$

and

$$O(\lambda f) = \lambda O(f)$$

for all  $f$  and  $g$ , and constant  $\lambda$ .

- The order of operators is important
- The commutator of two linear operators  $O_A$  and  $O_B$  is

$$[O_A, O_B] = O_A \circ O_B - O_B \circ O_A.$$

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#### What you need to be able to do

- Identify an operator as linear or nonlinear
  - Work with operators which act on any of:
    - a single variable
    - functions of a single variable
    - functions of several variables
    - constant vectors
    - vector functions
  - Compose two operators together
  - Calculate the commutator of a pair of linear operators
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## 4 Ordinary Differential Equations

### What you need to remember

- For a first-order linear equation

$$\frac{df}{dx} + p(x)f = q(x),$$

use the integrating factor

$$I(x) = \exp \left[ \int^x p(x) dx \right].$$

- For a constant-coefficients equation, we find the CF (from the homogeneous equation) and the PI and add them together.
  - You need to learn the standard forms of PI to try for a given right-hand-side of the ODE.
  - If your PI fails, multiply by  $x$  (or the independent variable) and try again.
  - Sorting out the initial conditions is **always** the last thing you do.
  - For an equation with coefficients which are powers of  $x$  (with the power matching the order of the derivative), the CF is of the form  $Ax^m$  and, if the right hand side is also of the form  $x^n$ , the trial function for the PI is  $Bx^n$ .
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### What you need to be able to do

- Classify an ODE according to whether or not it is linear, what order it is, and whether it has constant coefficients.
  - Solve a first-order equation using an integrating factor.
  - Solve a constant-coefficients homogeneous equation using trial functions  $e^{\lambda x}$ , and  $xe^{\lambda x}$  if  $\lambda$  is a repeated root.
  - Solve a constant-coefficients inhomogeneous equation by finding the CF (as above) and the PI.
  - Solve a linear equation where the coefficient of the  $r$ th derivative is a multiple of  $x^r$ .
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## 5 Fourier series

### What you need to remember

- The definition of a Fourier series for a function with period  $2L$ :

$$f(x) = \frac{a_0}{2} + \sum_{n=1}^{\infty} \left( a_n \cos\left(\frac{n\pi x}{L}\right) + b_n \sin\left(\frac{n\pi x}{L}\right) \right)$$

and for a function with period  $2\pi$ :

$$f(x) = \frac{a_0}{2} + \sum_{n=1}^{\infty} (a_n \cos(nx) + b_n \sin(nx)).$$

- The formulae for the Fourier coefficients (period  $2L$ ):

$$a_n = \frac{1}{L} \int_{-L}^L f(x) \cos\left(\frac{n\pi x}{L}\right) dx \quad b_n = \frac{1}{L} \int_{-L}^L f(x) \sin\left(\frac{n\pi x}{L}\right) dx.$$

- The special cases of an odd function:

$$a_n = 0 \quad b_n = \frac{1}{2L} \int_0^L f(x) \sin\left(\frac{n\pi x}{L}\right) dx.$$

and an even function:

$$a_n = \frac{1}{2L} \int_0^L f(x) \cos\left(\frac{n\pi x}{L}\right) dx \quad b_n = 0.$$

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### What you need to be able to do

- Given a periodic function, sketch it.
  - Identify a function as even or odd.
  - Calculate the Fourier coefficients by carrying out the integrals.
  - Differentiate or integrate a Fourier series once you know the coefficients.
  - Manipulate equations involving Fourier series (e.g. Parseval's theorem).
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## 6 Linear equations and vectors

### What you need to remember

- The **rank** of a matrix is the number of non-zero rows when it is reduced to echelon form.
- For an augmented matrix, the number of variables minus the rank of the matrix gives the number of parameters in the solution.
- If the augmented matrix reduces to one where the last row has zeros on the left and a non-zero on the right, the system has no solution.
- Vectors are linearly independent if there is no non-trivial linear combination of them that sums to zero:

$$\alpha_1 \underline{v}_1 + \cdots + \alpha_N \underline{v}_N = \underline{0}$$

has  $\alpha_1 = \cdots = \alpha_N = 0$  as the **only** solution.

- The opposite is linearly dependent: there is some non-trivial linear combination that sums to zero.
- A set of vectors are **orthonormal** if each has length 1 and each pair are orthogonal:

$$\underline{v}_i \cdot \underline{v}_j = 0 \quad \text{for } i \neq j; \quad \underline{v}_i \cdot \underline{v}_i = 1.$$

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### What you need to be able to do

- Form an augmented matrix from a set of linear equations and reduce it to echelon form.
- Construct the solution (including parameters) to a linear system with a non-unique solution.
- Write a vector as a sum of other vectors, i.e. solve

$$\underline{w} = \alpha_1 \underline{v}_1 + \alpha_2 \underline{v}_2 + \alpha_3 \underline{v}_3.$$

as a set of linear equations for the  $\alpha_i$ , using an augmented matrix with columns made out of the vectors  $\underline{v}_i$  and echelon form.

- Make a vector into a unit vector by dividing by its magnitude.
  - Use the Gram-Schmidt process to create a set of orthonormal vectors.
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## 7 Eigenvectors and eigenvalues

### What you need to remember

- A square matrix  $\underline{\underline{A}}$  has an eigenvector  $\underline{v}$  with associated eigenvalue  $\lambda$  if

$$\underline{\underline{A}}\underline{v} = \lambda\underline{v}.$$

- An eigenvalue can be zero but an eigenvector can't.
- If all the eigenvalues of a symmetric matrix are different, then you can use a matrix whose columns are eigenvectors of the matrix to diagonalise it.
- The set of linear first-order differential equations

$$\dot{\underline{x}} = \underline{\underline{A}}\underline{x} + \underline{b}$$

is solved by

$$\underline{x} = -\underline{\underline{A}}^{-1}\underline{b} + \underline{v}_1 \exp \lambda_1 t + \underline{v}_2 \exp \lambda_2 t + \dots$$

where  $\underline{v}_1, \underline{v}_2$ , etc. are the eigenvectors of  $\underline{\underline{A}}$  with eigenvalues  $\lambda_1, \lambda_2$  etc. [This only works if  $\underline{\underline{A}}$  has a complete set of distinct eigenvalues; otherwise we must use generalised eigenvectors.]

### What you need to be able to do

- Find the eigenvalues and eigenvectors of a square matrix (up to 3 by 3).
- Given a symmetric matrix  $\underline{\underline{A}}$  with distinct eigenvalues, find a matrix  $\underline{\underline{V}}$  for which

$$\underline{\underline{V}}^T = \underline{\underline{V}}^{-1} \quad \text{and} \quad \underline{\underline{V}}^{-1}\underline{\underline{A}}\underline{\underline{V}} = \underline{\underline{\Lambda}}$$

and  $\underline{\underline{\Lambda}}$  is a diagonal matrix with eigenvalues of  $\underline{\underline{A}}$  on the diagonal.  $\underline{\underline{V}}$  will have columns consisting of unit eigenvectors of  $\underline{\underline{A}}$ .

- Solve a system of coupled linear first-order differential equations as given above.