

Crystal Structure

CRYSTAL STRUCTURES

Lecture 4

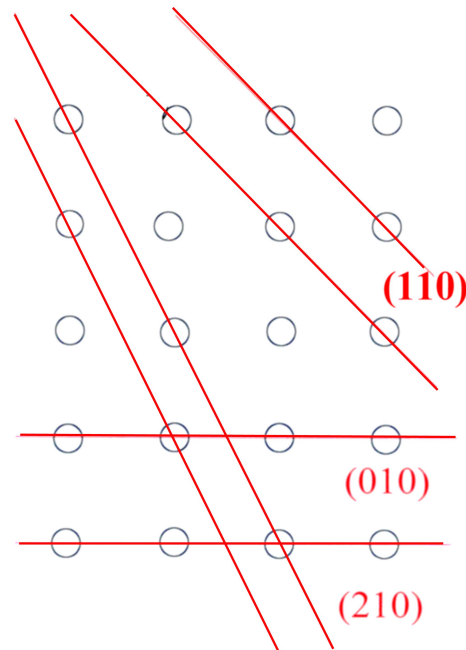
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Structure & Diffraction

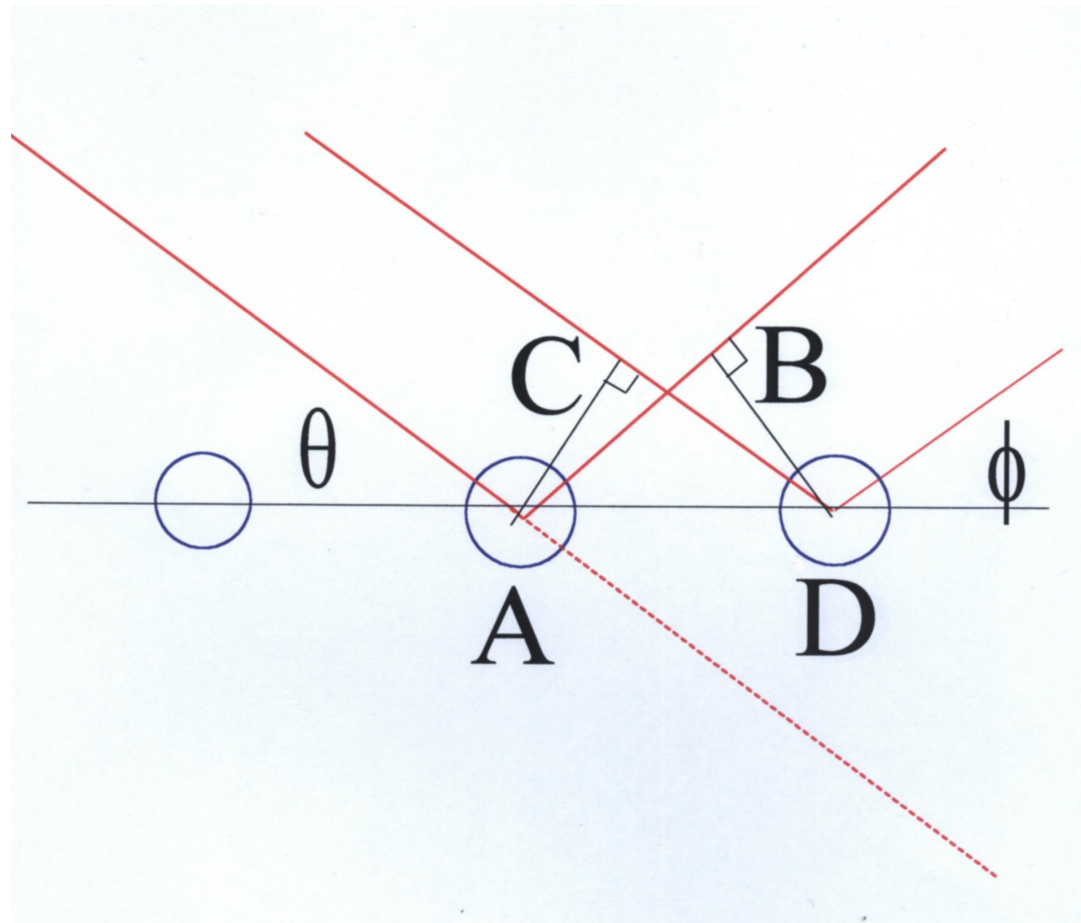
2 Crystal Diffraction

2.1 Bragg's Law

Any plane of regularly spaced atoms will act as a 'mirror':

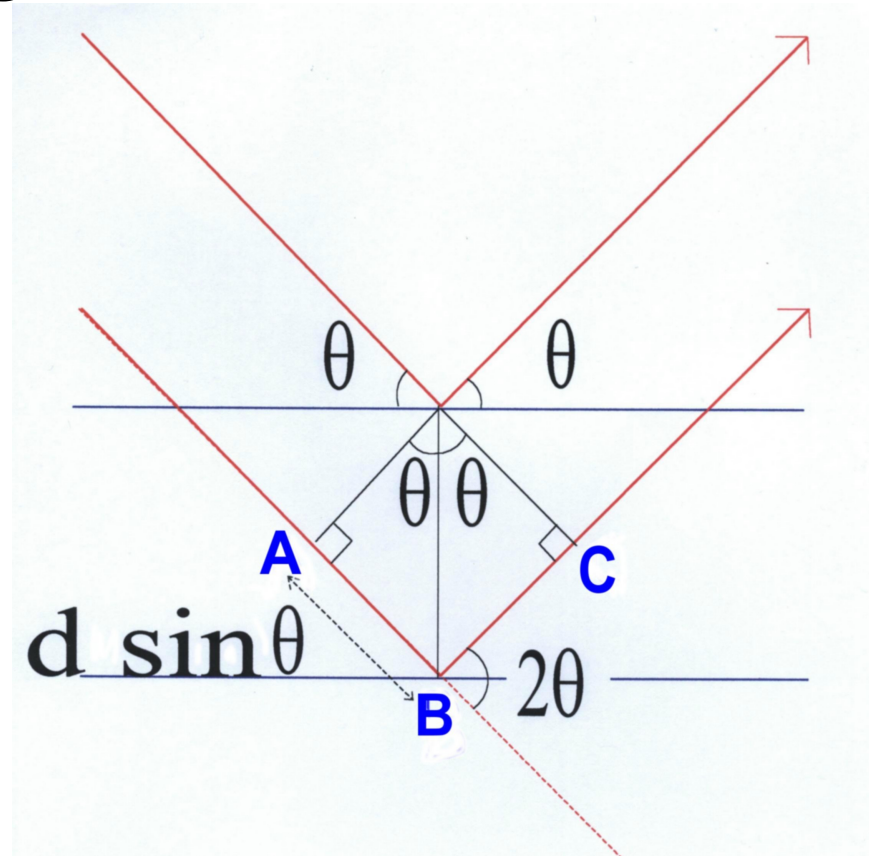


Any plane will do. The reflectivity will depend on the number of atoms per area in the plane.



The extra path travelled by the left-hand ray on the way out (AB) must equal the extra path travelled by the right-hand ray on the way in (CD), so $\theta = \phi$, a ‘reflection’ (corresponds to zeroth order from diffraction grating).

Take care over angles:



- The angle is between the ray and the plane – not the same convention as in optics
- If the Bragg angle is θ , the beam is deflected through 2θ .

Notation:

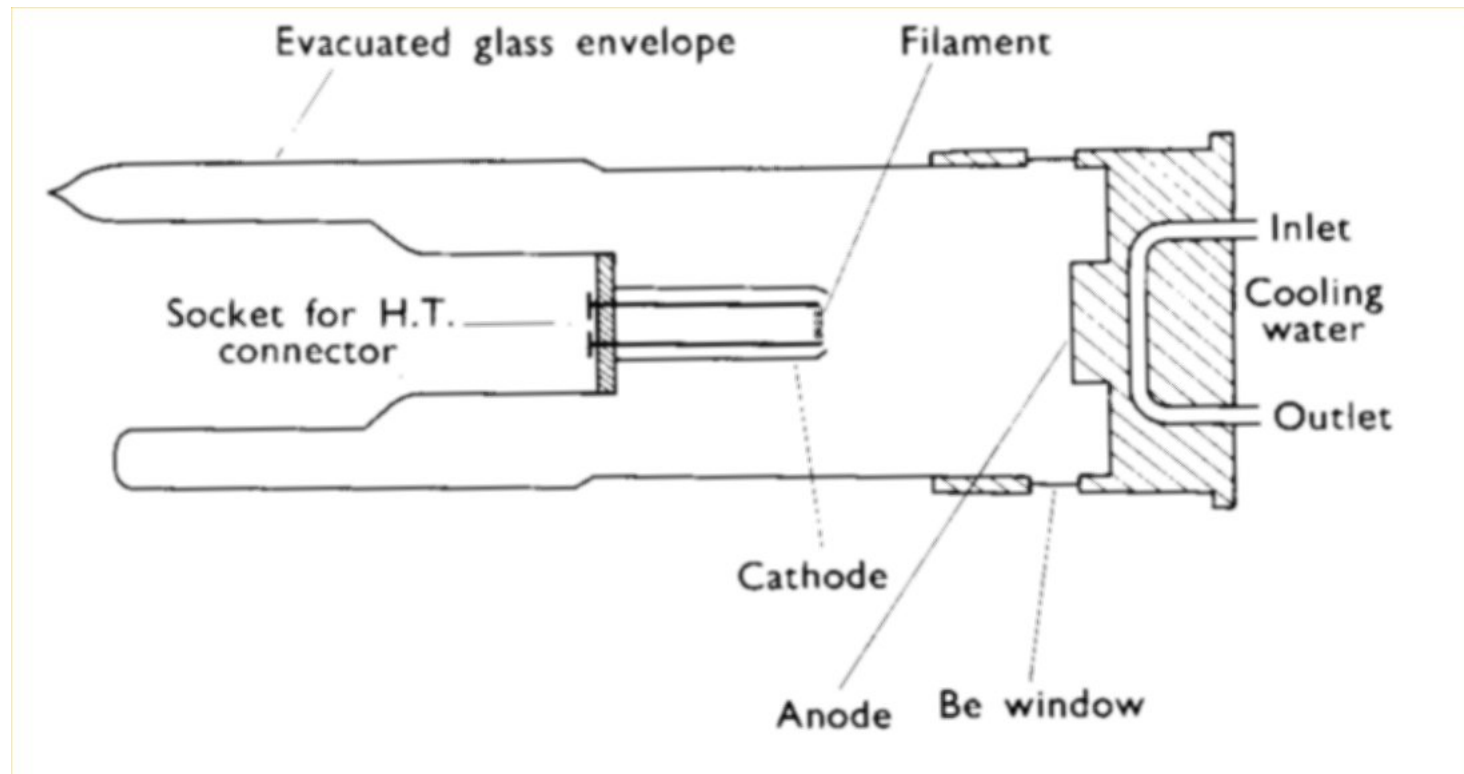
- We refer to (hkl) reflections, according to the plane which is reflecting.
- The n in $2d \sin \theta = n\lambda$ is called the *order* of the reflection or of the diffraction.
- The terms n th order (hkl) reflection and $(nh \ nk \ nl)$ reflection are equivalent.

2.2 Wavelengths and Energies

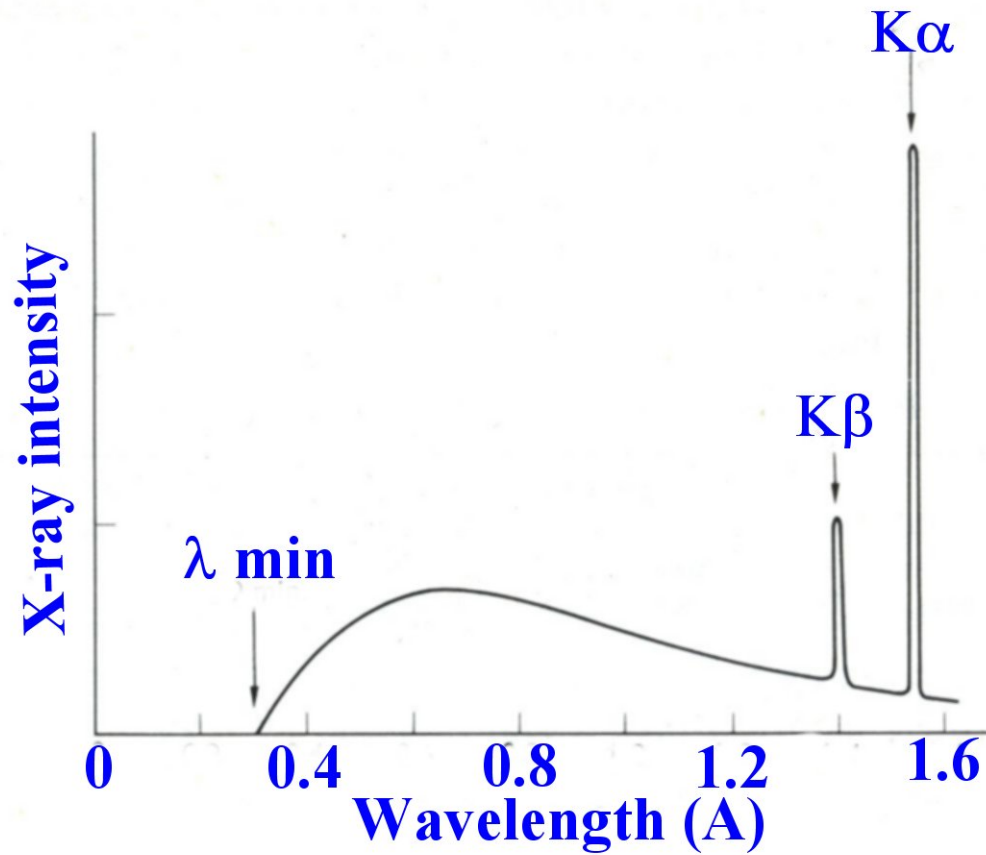
From Bragg's law $2d \sin \theta = n\lambda$ we must have $\lambda \leq 2d$, that is $\lambda \approx 1 \text{ \AA}$ or 0.1 nm. We can use x-rays, neutrons (or electrons – but mainly for surfaces).

Beam	Scattered from	Energy for $\lambda = 1 \text{ \AA}$	General
			(λ in \AA and E in eV)
x-ray	electrons	12 keV	$\lambda = \frac{12399}{E}$
neutron	nuclei	0.08 eV	$\lambda = \frac{0.2862}{\sqrt{E}}$
electron	electrons	150 eV	$\lambda = \frac{12.264}{\sqrt{E}}$

2.2.1 X-ray sources

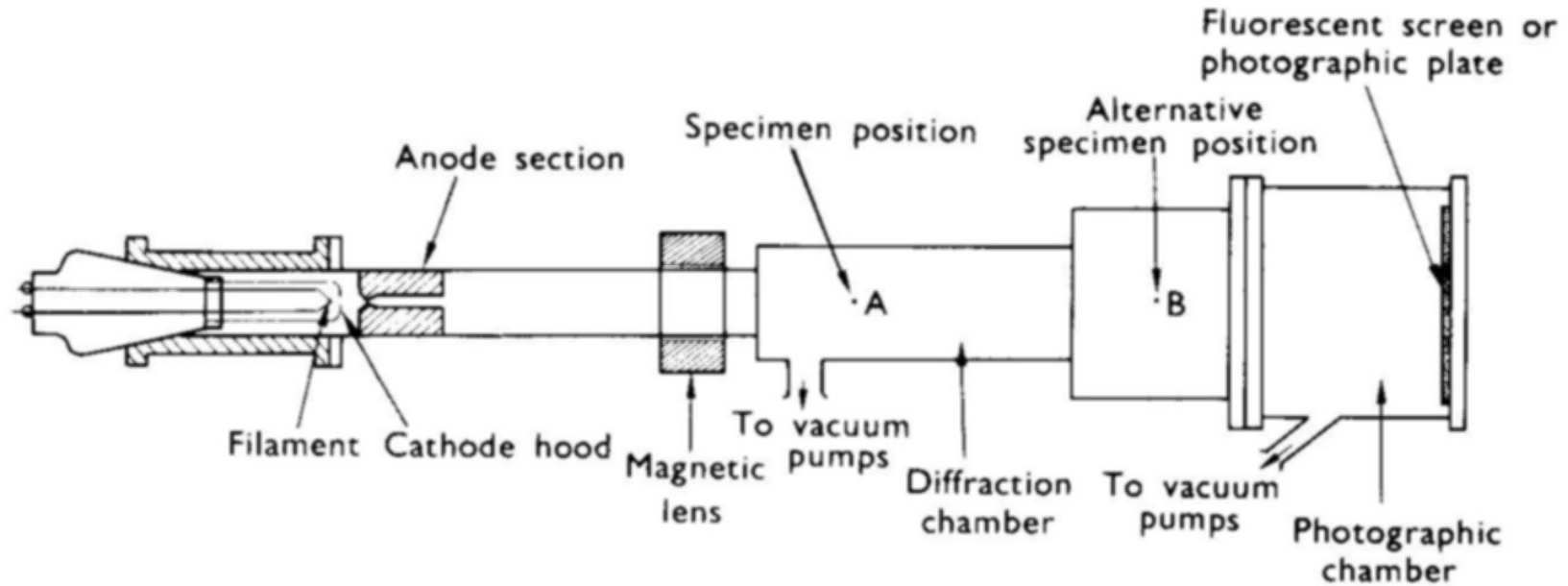


Kilovolt electrons impinge on target.



Continuum background plus sharp lines from intra-atomic transitions.

2.2.2 Electron sources



Schematic diagram of an electron diffraction apparatus.

Hot cathode – electrons accelerated by electric field, focussed with magnetic field. Low penetration – study thin films or surfaces.

2.2.3 Neutron sources

Reactor:

- **thermal neutrons (energy about $k_B T$) – need moderator to slow neutrons**
- **Boltzmann velocity distribution**
- **collimate beam**

Use broad range of wavelengths, or put through monochromator

- **mechanical chopper – time taken to traverse known distance gives velocity**
- **Bragg's law 'in reverse' – use crystal of known plane spacing, so know wavelength if know θ**

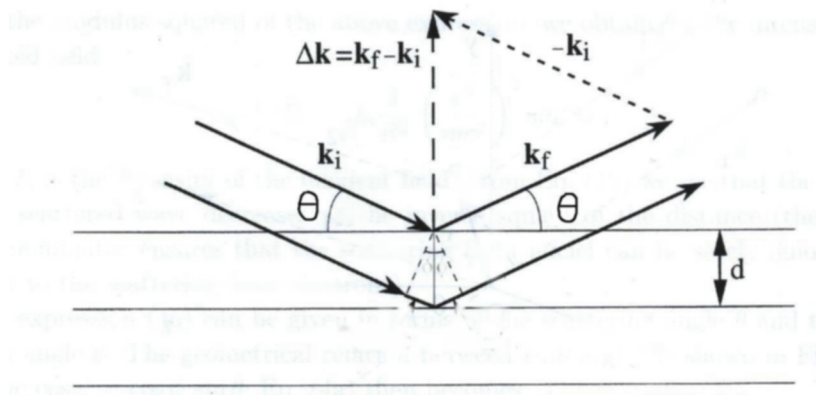
Spallation source

- **accelerate protons and fire at heavy nuclei**
- **neutrons thrown off**

Intense, usually pulsed, source.

2.3 Elastic Scattering

Energy of waves is conserved – exit wavelength equal to incident wavelength.



$$\lambda_i = \lambda_f,$$

so

$$|\mathbf{k}_i| = |\mathbf{k}_f|.$$

$$|\Delta k| = 2|\mathbf{k}_i| \sin \theta = 2 \frac{2\pi}{\lambda} \sin \theta = n \frac{2\pi}{d},$$

from Bragg's law.

Special relationship between Δk and the planes:

- Δk is perpendicular to the scattering planes,
- length of Δk is integer multiple of 2π divided by the plane spacing.

2.3.1 Example

X-ray scattering from NaClO_3 . Cu K_α radiation, $\lambda = 1.54 \text{ \AA}$.

θ°	$\sin \theta$	$\sin^2 \theta$	N	(hkl)	a
9.544	0.1658	0.0275	2	(110)	6.568
11.720	0.2031	0.0413	3	(111)	6.567
13.561	0.2345	0.0550	4	(200)	6.567
15.201	0.2622	0.0688	5	(210)	6.567
16.701	0.2874	0.0826	6	(211)	6.563
19.374	0.3317	0.1100	8	(220)	6.566
20.597	0.3518	0.1238	9	(221)(300)	6.566
21.771	0.3709	0.1376	10	(310)	6.565

- **tabulate $\sin \theta$ (remember to check whether θ or 2θ is given)**
- **tabulate $\sin^2 \theta$**
- **take out common factor (remember the (100) reflection is not always there)**
- **from integers $N = h^2 + k^2 + l^2$ identify reflections (remember N cannot equal 7)**
- **then use $a = \sqrt{N} \lambda / (2 \sin \theta)$.**